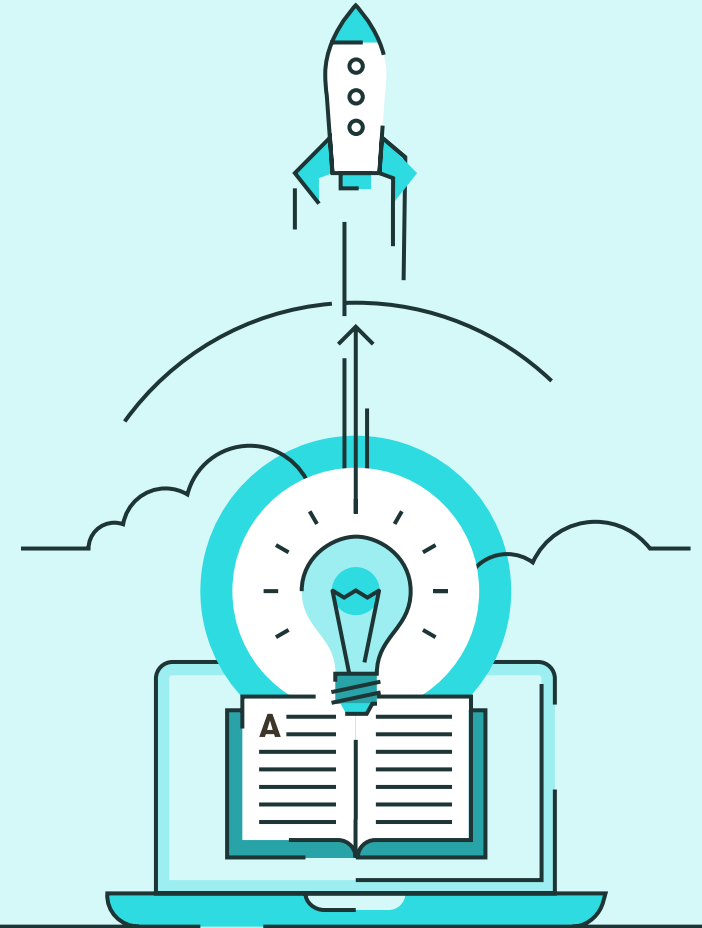**BrightCarbon**

Visual conversations,
visible results

8 Amazing Storyline Tips for Phenomenal Interactive eLearning
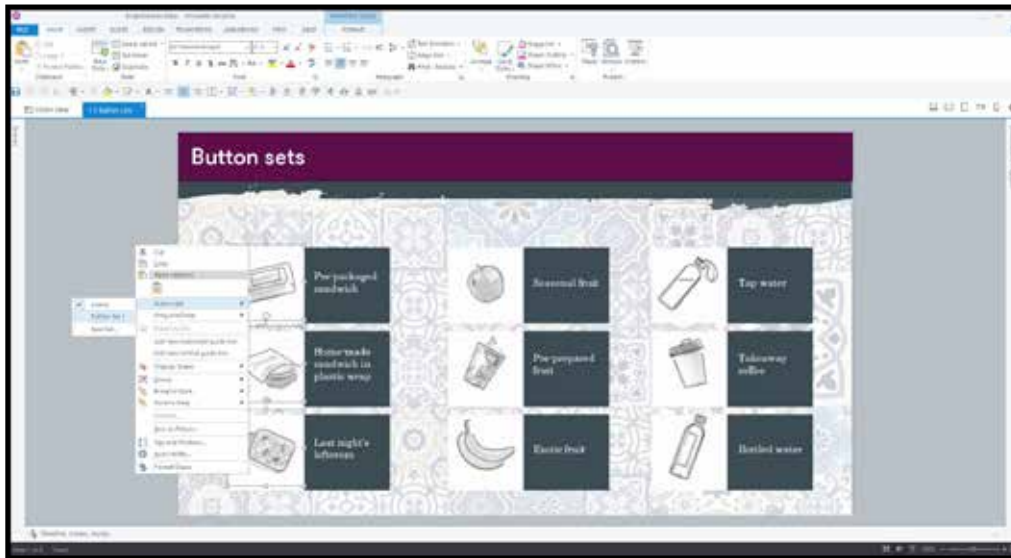
www.brightcarbon.com

Button sets

When you create a button set, only one object in the set can be selected at a time.

▶ View video tutorial

Do it ⬈

1. Select the objects you want to include in the buttons set

2. Right click and assign them a button set

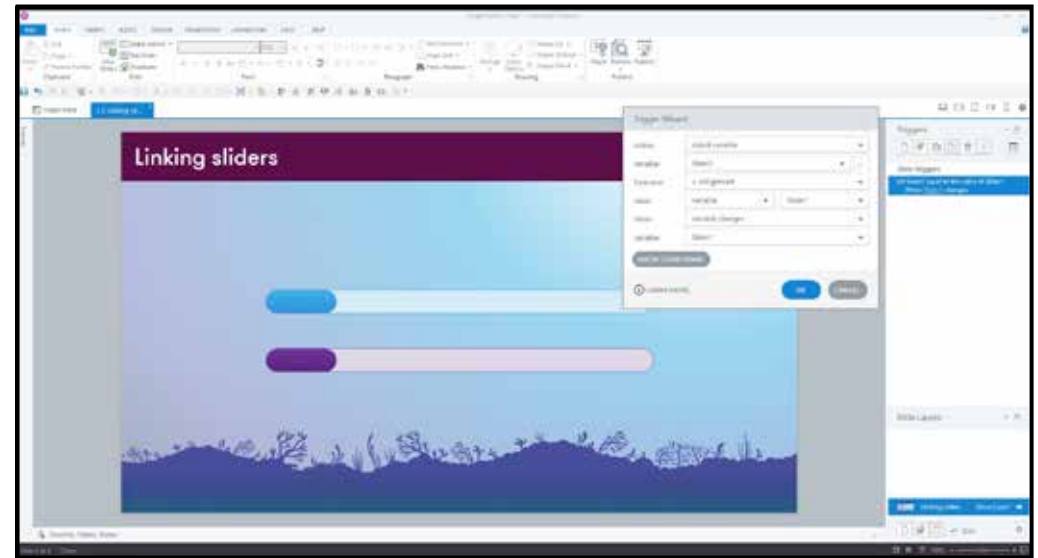3. Use the default 'Button Set 1' or name it something more clear and memorable

Use it 💡

✓ Create a tabbed menu

✓ Make a multi-part 'Select Many' question

✓ Easily toggle between states, images, or scenarios

Linking sliders

By assigning one slider's value to another, you can link sliders together.

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Do it ⬈

1. Insert your sliders e.g. Slider 1 and Slider 2

2. Create a trigger: Adjust Variable > Slider 2 > Assignment > Variable > Slider 1 > When Variable Changes > Slider 1

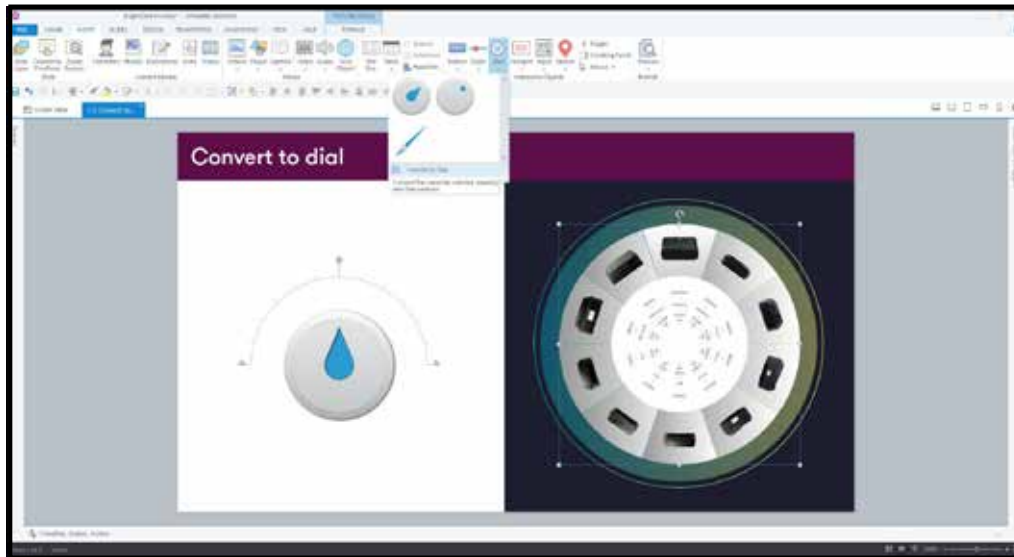3. Now, when you drag Slider 1, it will also move Slider 2

Use it 💡

✓ Parallax scrolling effects

✓ Calculate a value through trial and error

✓ Finding a balance

Convert to dial

Turn an object or image into a dial quickly and easily.

View video tutorial

Do it

1. Insert your object or image

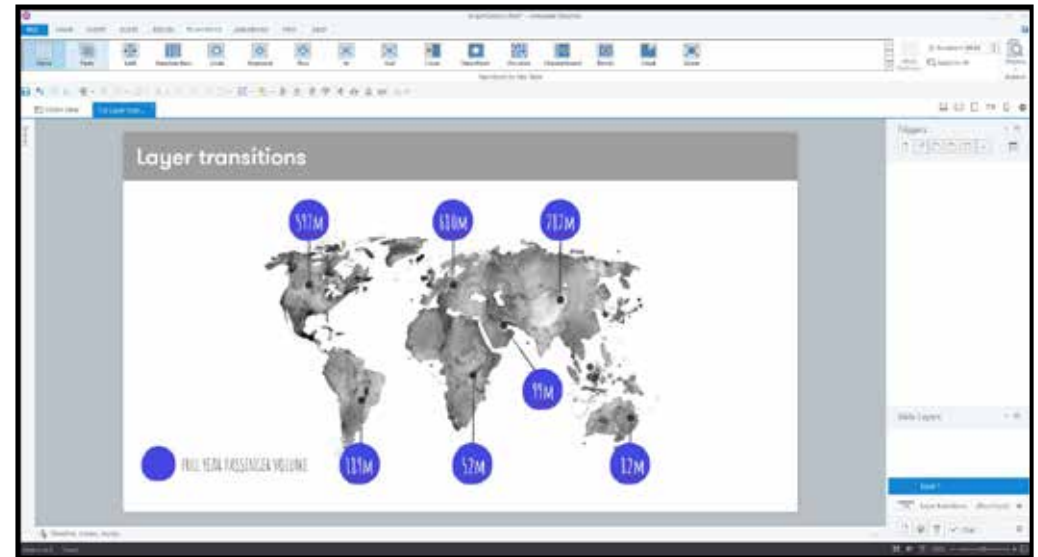2. Select your object or image

3. Insert > Dial > Convert to dial

Use it

✓ Customised navigation

✓ Pace the flow of information

✓ Bring existing assets to life

Layer transitions

Easily animate all the objects on a layer at the same time.

View video tutorial

Do it

1. Create a new layer

2. Go to the Transitions tab

3. Choose your transition and adjust options/duration as required

Use it
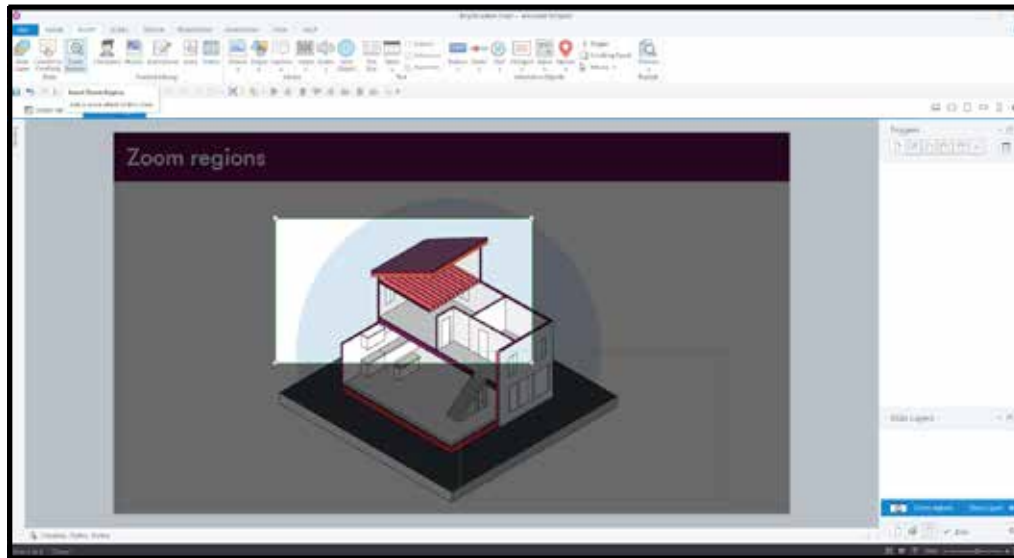
✓ Simplify workflow

✓ Animate dynamically, with ease

✓ Add animation to navigation elements

Zoom regions

Focus in on the details with a dynamic flow.

▶ **View video tutorial**

Do it ⬉

1. Insert > Zoom Region

2. Resize and move the region to the desired area of the slide

3. Right click on the Zoom Region to adjust the zoom speed, and use timeline to adjust the timing of the zoom in and out
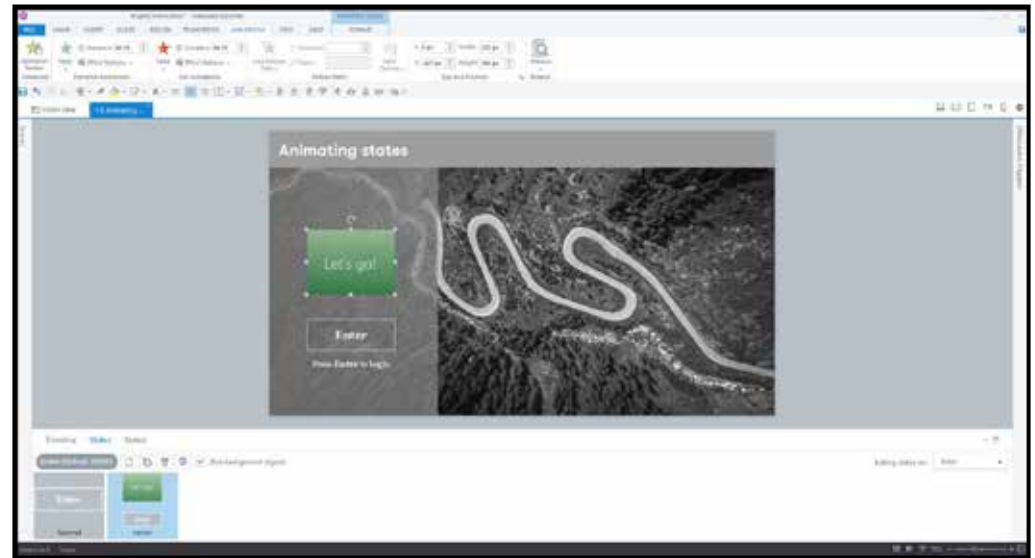
Use it 💡

✓ Pan and zoom

✓ Create a slideshow

✓ Pace the flow of information

Animating states

Use animation to smoothly move between states.

▶ **View video tutorial**

Do it ⬉

1. Create original object and a separate animated element/version of object

2. Select original object

3. States > Edit States > New State

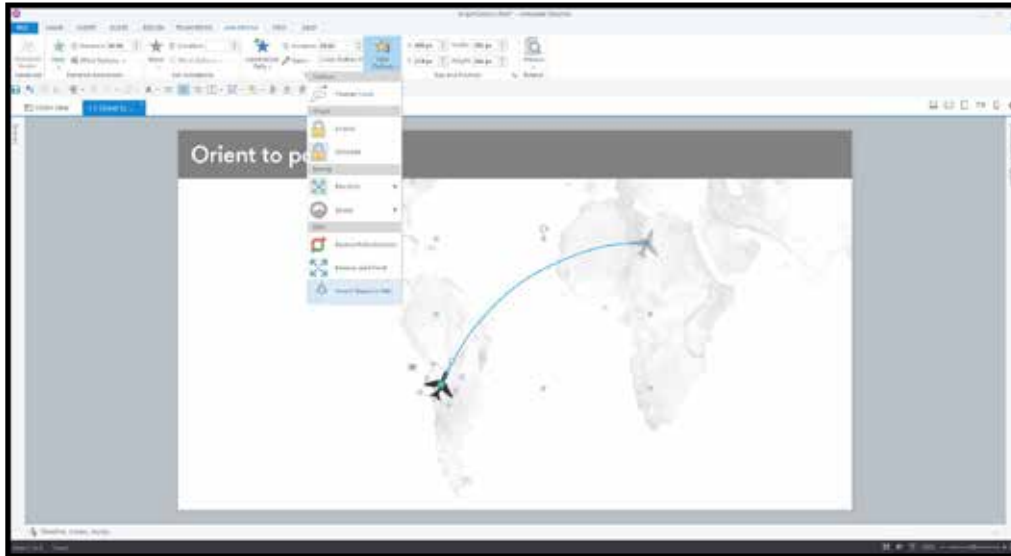4. Paste animated element into the new state

Use it 💡

✓ Trigger animation with state changes

✓ Changing colour and size seamlessly

✓ Dynamically animated characters

Orient to path

Create sophisticated animations within Storyline.

(▷) **View video tutorial**

Do it

1. Select object

2. Animations > Add Motion Path > Path Options > Orient to Path

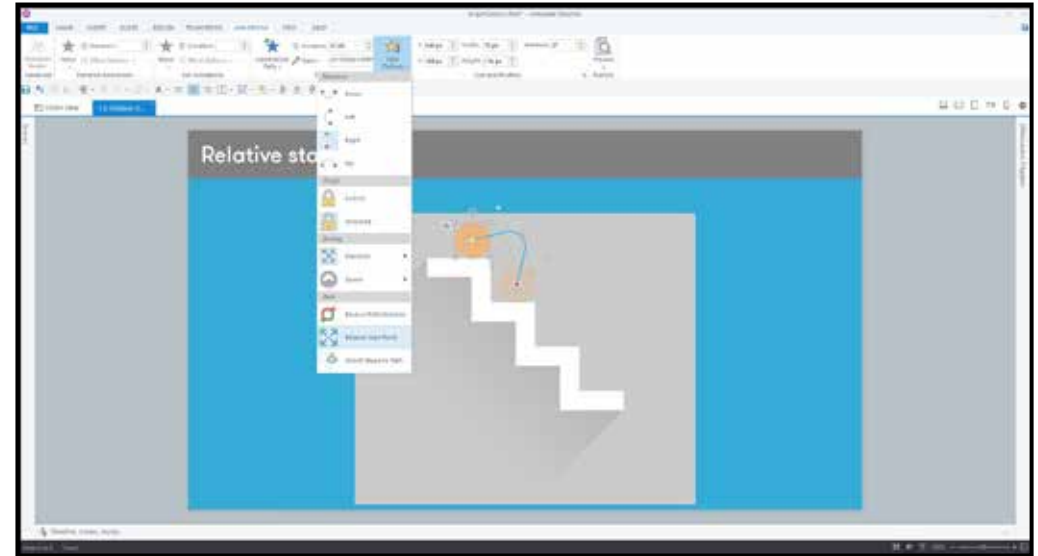3. Adjust timing and position of motion path as required

Use it

✓ Animate characters and objects in a realistic way

✓ Create complex, compound animated sequences

Relative start point

Seamless, continuous animations.

(▷) **View video tutorial**

Do it

1. Select object

2. Animations > Add Motion Path > Path Options > Relative Start Point

3. Adjust timing and position of motion path as required

Use it

✓ Create interactions and games with learner-controlled motion

✓ Simplified workflow for creating multi-step animations

For video recordings of each of these tricks in action go to:
https://www.brightcarbon.com/amazingstoryline

For more amazing examples, visit our eLearning Showcase:
https://www.brightcarbon.com/portfolio/elearning/

For further information about our upcoming masterclasses and in-person training go to:
https://www.brightcarbon.com/events/

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